

Candidate 4

Web Developer
Computer Science Engineer
Coding expert

2.5 Years of Experience

Professional Profile

Accomplished, resourceful, results-driven, and highly motivated web developer with over 5 years of coding experience, including more than 3 years of project / deliveries, and 2 years on an accelerated environment.

Knowledge of mathematics, algorithm design and analysis, data structures, OOP and coding best practices.

Proven ability to lead build reusable components, core functionalities, with the philosophy of robustness without losing

Skills & Expertise

- PHP
- JavaScript
- Laravel
- Vue.js
- Elasticsearch (PHP-API)
- Angular
- SCRUM
- TFS
- Git
- Vuetify
- Axios
- Datatables.net
- Ng-zorro
- Sequelize

Studies

- Bachelor's degree in Computer Science Engineer, University of Informatics Sciences at Havana.

Professional Experience

Company #1 Subsystems and mathematics, programmer:

- Definition and development of algebraic models and vector transformations.
- Development of the statistics and calculations subsystem.
- Achievements: Using cascading style sheets, effectively defined formulas, constants, and variables, based on the specifications and conception of the video game. Programmed a group of core functionalities, demonstrating the use of best practices, an extensive knowledge of OOP and the programming language used.

Company #2 Programmer:

- Module's development.
- Research, study and integration of third-party technologies.
- Achievements: Best practices applied effectively with the programming language and within the scope of the used framework. Provided effective solutions to problematic functionalities using third-party technologies.

Company #3 Lead Programmer:

- Definition of the architecture and design patterns to be used.
- Core development.
- Research, study and integration of third-party technologies.
- Documentation for the product and its releases.
- Database migrations and product updates.
- Module's development.
- Customer communication, support and requirements capture.
- Training for team members.
- Project planning and management using SCRUM and TFS.
- Achievements: Showed great development as a lead programmer, good communication skills and teamwork. Proactively developed a stable and robust set of mechanisms and components, among which it is worth mentioning a trace mechanism and a system aid component, from which the work instructions, that mark the institution's development line, were redefined.