

Candidate 6

Mobile Tech Lead
iOS Developer
Software Engineer

10 Years of Experience

Professional Profile

Senior Lead iOS Developer/Engineer with more than nine years of experience in software engineering, having worked from small private projects to full-scale high-profile corporate projects. Professional, creative, responsible, reliable with proven strong analytical and coaching skills. Excellent proficiency in mobile application development for iOS (Objective-C and Swift); focused on ensuring code quality, successful deployments of projects and great user engagement. Currently pursuing a Mobile Tech Lead position with challenging opportunities and projects

Skills & Expertise

- Objective-C/Swift
- Cocoa & other frameworks
- C, C++, C#
- Java for Android, Java
- Continuous Integration
- GIT
- SCRUM
- JavaScript
- HTML, XHTML, HTML5
- PHP, JSP, AJAX
- ASM, VHDL, V+
- PROLOG, LISP, Sphinx

Studies

- Bachelor of Science, Computer Science, Software Engineering, University of Costa Rica
- Licentiate of Science; Computer Science, Artificial Intelligence, University of Costa Rica
- Bachelor of Business Administration; Business, Finance, University of Costa Rica, San José, Costa Rica

Professional Experience

Company #1 Senior iOS Engineer:

- Successfully performed as Senior iOS Engineer for our client Xtensifi, an innovative Fintech providing a platform for Credit Unions across the US.
- I've been in charge of fixing bugs and implementing new features to improve the customer experience of Credit Union users through the app, while improving significantly the code base of the project.
- Successfully implemented multiple features allowing the app to be UI customizable from our API servers, so each Credit Union can display its content in the way they like to.
- Successfully implemented code reviews to keep track of good development practices and maintainability.
- Actively participated in several meetings across the team to provide feedback about the iOS Mobile experience in order to improve the usability of the product.

Company #2 Senior Lead iOS Engineer:

- Successfully worked adding new features and fixing bugs to 4 mobile apps in iOS for RockSauce Studios. One of those apps involved in developing an Apple Watch app and providing a communication layer with a mobile app developed with React Native some time ago.
- Actively participated with UI/UX design team to ensure feasibility of implementation of designs.
- Successfully acted as a Senior Lead iOS Engineer in order to provide technical advice and guidance. Actively participated in several meetings with client in order to provide estimations and guidance with their goals (iOS related).

Company #3 Senior iOS Engineer:

- Successfully performed as a Senior iOS Developer for a nationwide project called CarStory, interacting with several Software Engineers and Software Architects; improving the codebase of the project.
- Successfully performed with a multinational team located in different time zones (Belgrade, Austin, Madrid and Costa Rica), keeping excellent communication with every team member.
- Actively participated in improving VAST's project management lifecycle through CarStory project.

Company #4 Mobile Lead Consultant:

- Manage to find a start-up that provides creative technology to Costa Rican small companies (PYMEs) that need technological infrastructure in order to increase their revenue.
- Have been successfully performed as a sharp negotiator between DUIT and its clients in order to meet agreements, contracts and collections.

Company #5 Senior iOS Engineer:

- Successfully have performed as a Senior iOS Engineer exclusively for one of Stateside's clients (Sephora); the biggest company of cosmetics and beauty products in the US and Canada.
- I've been in charge of implementing new features to enhance the customer experience while buying beauty products; improving significantly their mobile app within a cross-functional team.
- Successfully performed as a Senior iOS Engineer, actively participating in SCRUM sessions of estimation, evaluation and analysis.
- Successfully worked adding new features and fixing bugs to their large-scale app designed for e-commerce and beauty products.
- Successfully re-implemented the whole interaction with our vendor Modiface, enhancing the Virtual Artist feature experience. This new implementation allowed our app to reduce its built size from 200MB to just 50MB, having a 200% reduction in its download size.
- Actively participated in several meetings as a consultant with the Modiface team in order to improve the user experience of all Virtual Artist components and how to make them more reliable on iOS devices.